

# PAROCHIAL ATHLETIC LEAGUE (PAL)

## OMAHA

### VOLLEYBALL RULES

**Adopted: MAY 2022**

**Reviewed: May 2025**

**Revised: May 2025**

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## **SECTION 1 – NAME OF THE ORGANIZATION**

The name of this league shall be Parochial Athletic League (PAL) Volleyball Omaha. Information can be found on the league website at <https://palvballomaha.com>.

## **SECTION 2 – MISSION**

To provide an opportunity for eligible students to enjoy a team sport while learning the proper etiquette, rules, and skills of volleyball, emphasizing a Christian attitude of sportsmanship, honesty, teamwork, team spirit, respect, and responsibility.

## **SECTION 3 – RULES**

To help foster age-appropriate skill development, as well as support a positive on-court experience, general rules and guidance have been adopted from various sources including the Nebraska Schools Activities Association (NSAA) and USA Volleyball-Great Plains Region, as appropriate for application to the PAL Volleyball league to enhance the playing experience for youth participants. The rules outlined below are intended to provide guidance and consistency for play within the PAL Volleyball league.

## **SECTION 4 – PLAYER ELIGIBILITY**

1. Player eligibility can include any of the following:
  1. Students enrolled in a represented school/organization.
  2. Students belonging to a representing parish.
  3. Students enrolled in its Religious Education program.
  4. Student from another parish that does not have a participating team at current grade level.
2. If a player is currently attending a school or Religious Education program of a parish that has a participating team in their current grade level, that player must play for that school or parish team.
3. If a school or parish does not have a team or the player is unable to play on the participating team due to player cuts, that player may play with another participating school with league permission.
4. Teams currently enrolled in PAL that are public, non-parochial schools must follow the above rules for student eligibility.
5. Girls and boys are allowed to be rostered on a team with no more than 1 boy on the floor during play. Boys may be rostered with their grade level in 3rd and 4th grades. Boys participating in 5th and 6th grades must play two grade levels up. For example, a boy who is rostered on an 8th grade team must be in 6th grade or younger to participate. In general, 7th and 8th grade boys are not allowed to participate in the PAL Volleyball league.

6. Any exceptions to the above player eligibility rules must be requested and approved by the PAL Volleyball commissioner(s) or Board prior to the first game of the season.

## **SECTION 5 – UNIFORMS**

1. All team members must have uniforms of the same color **with numbers clearly printed on the front and back of jerseys** large enough to see from the referee stand.
2. Libero must have a different color uniform than regular team members **with numbers on front and back of the jersey** large enough to see from the referee stand.
3. Jewelry may be worn provided its nature does not present a concern for safety, such as extremely long necklaces and/or necklaces with large medallions, or large hoop earrings. For safety purposes, the referee may request jewelry removal at their discretion. The player will be expected to comply and the coach will be expected to support the decision.

## **SECTION 6 – GYMNASIUMS**

1. Host schools will provide individuals to run the clock and scoreboard. **Clock operators will need to be present no less than 15 minutes prior to game time.**
2. Gyms will generally be open 30 minutes prior to the first game scheduled and will have discretion to communicate readiness to teams for warm-ups. Warm-ups should be allowed no less than 15 minutes prior to game time.
3. Gyms must have regulation nets, referee stands, boundary lines, antennas, and clearly marked serving lines (can be temporary with cones or permanent lines). See section 14 and Appendix A for serving line requirements.
4. In general, the designated home team for the match will be the official scorebook of record. If both teams agree, the visiting team for the match may keep the official scorebook of record. Host schools are not required to keep the official scorebook or provide scoresheets. Host gym volunteers are not required to keep the official scorebook.
5. Gym admission fees for PAL Volleyball matches, including all league and tournament games, are **suggested** at \$3 for Adults and \$1 for Students (PreK-12). Fees collected are per person with no maximum per family.
6. Reschedules will be considered on a case-by-case basis at the discretion of the PAL Volleyball commissioner. Additional rescheduling fees may apply, as described in ***Section 9 - Fees*** below.

## **SECTION 7 – THE NET**

1. Net will be set to women's regulation height (7' 4½") for all games.

2. Net rules - all net touches except for hair are violations.
3. Center line - all infractions completely crossing over the centerline are violations.

### **SECTION 8 – LIBERO**

1. One libero only per set as presented with jersey on and indicated on the line up sheet before the set starts. No changing of libero to another player during the set. If the libero is injured during a set, the set will be completed without a libero.
2. Libero must have a different color uniform than regular team members with numbers on front and back of the jersey large enough to see from the referee stand.

### **SECTION 9 – FEES**

1. The fees to register and participate in the PAL Volleyball Omaha league will be \$150.00 per team.
2. Fees are to be paid no later than July 31st .
3. Referee fees are \$20 per team per game to be paid in cash by each participating team directly to the referee **prior to the start of the match.**
4. The PAL Volleyball commissioner should be advised immediately of potential forfeits. A forfeit will be deemed, and a loss recorded if the offending team does not give proper notice or submits a request for reschedule **within 48 hours of the scheduled game time or within a reasonable timeframe if an emergency** (discretion of league commissioner) and/or is not present with their team on site and ready to play within 15 minutes after the scheduled start time of the game. Forfeit fees are \$40 per game plus a \$50 forfeit fee for no shows or late shows, as determined to be 15 minutes after the scheduled starting time. The offending school will be required to pay the entire \$90 fee if a forfeit occurs, and a loss will be recorded on their record and standings. Repeat offenses could result in suspension or disqualification from the league. The league will pay the ref and the forfeiting team's Athletic Director will be billed by the league for the forfeit.
5. Once the schedule is posted to the league website, it is considered final. Any schedule change requests should be addressed first to your organization's volleyball coordinator who will then contact the PAL Volleyball commissioner as soon as possible after the schedule is posted. Changes are at the discretion of the league commissioner and are not guaranteed. The reason for the change must be provided, and must be related to a change in the parish/organization schedule that conflicts with a scheduled game. The charge for a schedule change after posting is \$75 per game rescheduled.

### **SECTION 10 – SCORING**

1. All scoring will be rally scoring.
2. A match will consist of the best two out of three sets to 25 with the third deciding set to 15.

3. No score cap for any sets. Sets must be won by two points.
4. If a third set is required to determine the match, and time is limited, the ref may start the third set at 7 and play to 15 with a win by two points.
5. Friendship games will have a cap at 15 points and played only if time permits, and may end early at the discretion of the referee.
6. There will be no changing of sides during the match.
7. The winning coach will be required to report the score of the match on the league website within 48 hours of the match. The website allows for both coaches to enter the score for additional confirmation.
8. The friendship game is **NOT** counted in the score reporting.

## **SECTION 11 – SUBSTITUTIONS**

1. Total substitutions allowed per set are 18.
2. When multiple players address the referee for multiple substitutions at the same time, players should be prepared to address the sideline (between the 10-foot line and the centerline) one at a time. For example, if 3 players are substituted at one time, each player will take their turn, one at a time in succession.
3. Once a player has substituted into a position within the lineup, they may only substitute out and back into that established position within the set.
  - a. Example 1 demonstrating a CORRECT substitution - Sally starts the set for Team A. During the set, Mary is substituted for Sally; later in the set, Sally substitutes back in for Mary.
  - b. Example 2 demonstrating a CORRECT substitution - Sally starts the set for Team A. During the set, Mary is substituted in for Sally; next, Linda is substituted in for Mary; later in the set, Sally substitutes back in for Linda. At any point in the set, Mary, Sally or Linda may be a substitute into this SAME lineup position on the floor as long as they maintain the SAME order in which they originally substituted; in this example the order is Sally - Mary - Linda.
  - c. Example 3 demonstrating an INCORRECT substitution - Sally starts the set for Team A. During the set, Mary is substituted in for Sally; later in the set, Sally substitutes in for Sam. This is an incorrect substitution as Sally cannot substitute back in the game in a different lineup position; she must go back in for Mary as she can only substitute back into the same lineup position.

## **SECTION 12 – BALLS**

1. Teams in 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup>, and 6<sup>th</sup> grades will use the volley lite ball for game play.
2. Teams in 7<sup>th</sup> and 8<sup>th</sup> grades will use regulation volleyballs for game play.
3. Home team should provide the game ball to the referee prior to match start.

4. If possible, the host site should provide extra volleyballs and ball carts to help facilitate team warm-ups.

### **SECTION 13 – LINE UP**

1. Each team will provide the referee with the lineup by player number prior to the start of the match. The lineup should always start with the first server, even for the receiving team. See Appendix B for example of a correct line up card.
2. Only at the start of the match, players will line up on the back service line in the order they are going to go out on the court. In subsequent sets, players can go right out on the court into their positions.
3. If the team is the receiving team to start the set, teams will back their starting lineup counterclockwise one rotation, so the first server is starting in zone 2.
4. A team may start each set with five players. All teams will automatically side out and a point will be granted to the opposing team when the missing player reaches the service line.
5. A team may **only** use a player from another team in a lower division (i.e. a player that is not listed on the registered team roster) as a substitute in the event that the team is short players.
  - a. Substitutions for teams that are short players: Definition of “short players” means if a team will only have 5 or fewer players for a match. If a team is short players, they may add a player or players from a lower grade and division team only to equal 6 players. If a team has 6 players, the team should play with those 6 and not add additional substitute players. If a school has more than one team in the same division, the teams cannot share players between teams to cover game shortages. Players can only be rostered on one team in the same grade and may not move between teams to cover shortages. An example of correct substitutions: if a 7<sup>th</sup> grade A team only has 5 players, they can utilize a player from 6<sup>th</sup> grade A or B but not 6<sup>th</sup> grade AA or AAA. If that school has two 7<sup>th</sup> grade A teams, they cannot share players from the other team to cover the player deficit and must utilize 6<sup>th</sup> grade or lower grade players as substitutes.
6. At the time of the friendship game, no lineup is required, and coaches may freely substitute players in and out without asking the referee to stop the game for substitutions.

### **SECTION 14 – SERVING**

1. Serving lines will be designated on each court at the 24-foot line and at the regulation 30-foot line. The 24-foot line must be marked clearly on each court by a line or cone by the host gym. Please refer to Appendix A at the end of this document for a visual of the court and line designations.
2. All servers will be required to serve within 8 seconds from the time the referee blows the whistle and signals the player to serve. If a serve is not completed within 8 seconds, the referee may signal a sideout and a point will be awarded to the opposing team.
3. 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup> and 6<sup>th</sup> grade may start serving from the 24-foot line mark. After five successful serves the player must move back to the regulation (30-foot) line. Players may use an overhand or underhand serves. Foot

faults will generally not be called for 3<sup>rd</sup> or 4<sup>th</sup> grade as long as the player is reasonably within the serving line area, determined by referee discretion. Foot faults will be called consistently for 3<sup>rd</sup> and 4<sup>th</sup> grade when the player makes contact with or steps over the regulation line after five successful serves. Foot faults will be called in 5<sup>th</sup> and 6<sup>th</sup> grades from both lines.

4. Players in 7<sup>th</sup> and 8<sup>th</sup> grade must be behind the regulation line and may use an overhand or underhand serve. Foot faults will be called.

5. Any player who substitutes or plays up for any reason (i.e., combined teams or substitutions) will adhere to the guidelines for the grade as reflected on the PAL schedule. For example, a 5<sup>th</sup> grade player participating in a 7<sup>th</sup> grade scheduled game will adhere to the 7<sup>th</sup> grade serving rules.

6. The 24 foot serving line is not designed to score points on strong serving players. If a player is serving inside the 24 foot line and hitting the back row on the other side, it is the expectation that the coach progresses the player to the regulation line immediately, not after slamming the back row with 5 serves. If the coach does not progress the player, the referee may request the player move to the back line at their discretion.

7. The player serving overhand is allowed to drop or catch the ball on a poor toss one time per each successful serve. More than one drop or toss will result in a side out.

## **SECTION 15 – WARM UP**

1. Warm-ups shall be 2-4-4; two minutes shared where each team stays on their own side of court, four minutes where the serving team has the entire court, and four minutes where the receiving team has the entire court. Warm-up time begins after the coin flip with the official. Four minutes includes serving time with no additional shared serving.

2. No team will warm up or bounce volleyballs in the gym area except during their designated warm up time which includes shared time and the team's designated 4-minute time on the volleyball court only. No additional warm up activities will be permitted outside of these designated times or outside of the volleyball court.

3. If a referee has not shown up at least 15 min prior to the start of a match, the home team coach should work with the host gym and start the coin toss and team warm ups. The away coach should make a call to the volleyball commissioner to notify them of a late referee so the league can follow up.

## **SECTION 16 – Time Outs**

1. Each team has 2 one minute time outs per set.

2. The head coach must signal a time out directly to the referee only when the ball is dead.

3. Any team requesting an additional time out beyond the allotted two per set will be charged with unnecessary delay of game and be penalized either a point or a side-out and point to the opposing team.



## **SECTION 17 – SPORTSMANSHIP**

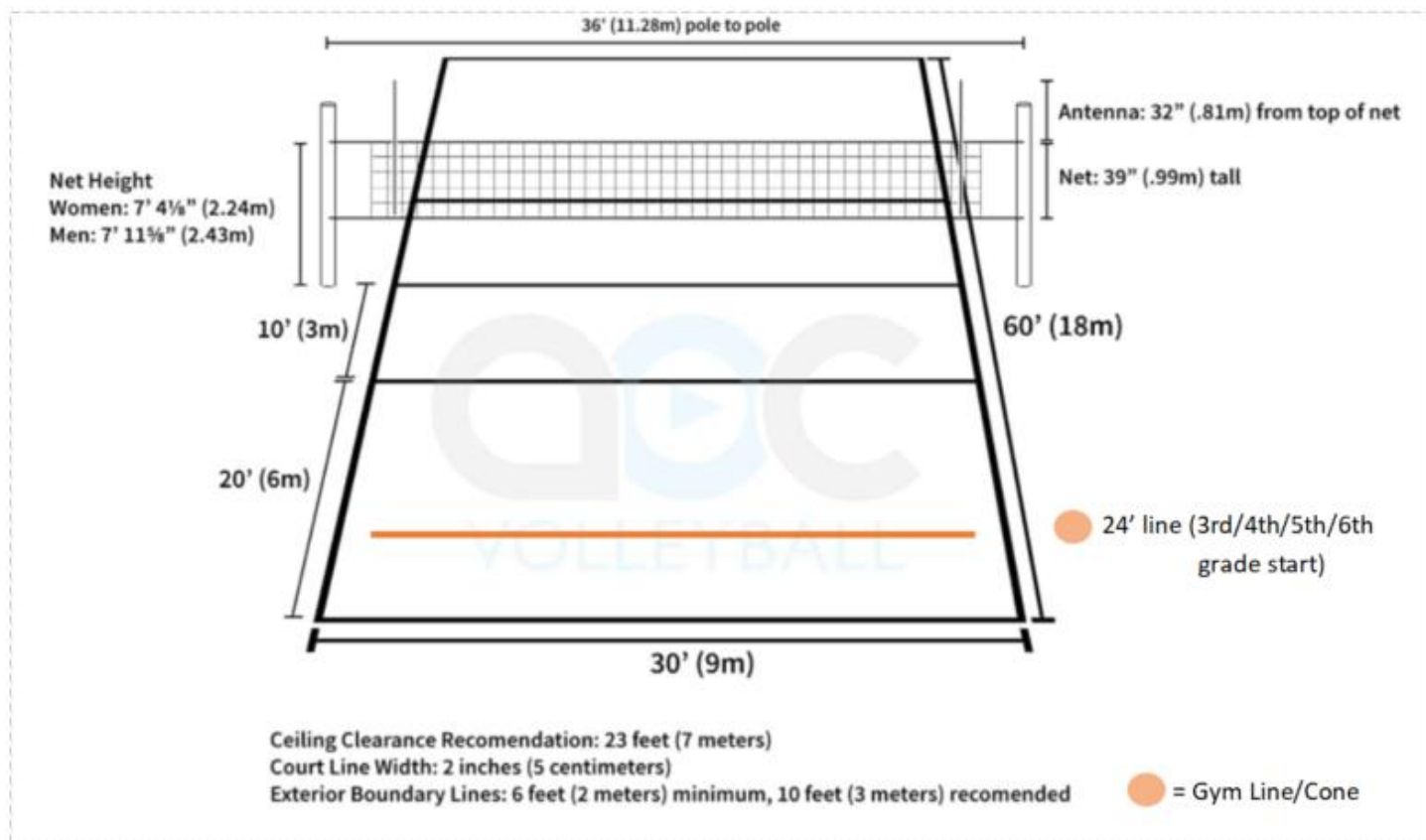
1. Youth volleyball plays a vital role in encouraging physical, social, and emotional growth of children. It is therefore essential for our spectators, coaches, and players to embrace the values of good sportsmanship, discipline, and character development.
2. PAL Volleyball believes in good sportsmanship and expects coaches, players, parents, and spectators to exhibit this both on and off the court. Violations could result in warnings or suspension from the league.
3. During service or general game play any loud, unsportsmanlike cheering, yelling or other noises that are perceived as or have the intent to distract or interfere with the opposing team will not be tolerated (such as “balls up”). Referees have discretion in issuing a yellow card as a first warning. A red card may be used at the discretion of the referee and will result in the person who received the red card expelled from the gymnasium. If a coach receives a yellow or red card, the PAL Volleyball commissioner will be notified, and additional penalty may be enforced.
4. “ACE” cheer during play is not allowed.

## **SECTION 18 – VOLLEYBALL COORDINATOR DUTIES**

1. The school coordinator is the main point of contact for their representative school/organization and will serve as a liaison for the league between commissioner and coaches.
2. Complete and submit all forms and fees required for registration prior to or by due date.
3. Submit final rosters to the commissioner prior to the first scheduled game.
4. Provide gym availability for a minimum of 5 Fridays, 5 Saturdays, and 2 Sundays for regular season league play and additional gym availability for end of season tournament play where possible.
5. Support play days of Friday, Saturday, and Sunday for all teams in their organization. All teams will be expected to play on all three days of the weekend.

## APPENDIX A

### COURT DIAGRAM FOR SERVING LINES




## APPENDIX B

### LINE UP CARD

1. Position 1 on the line up card will always be your first server.
2. If your team is serving first, your team will be lined up on the floor and will match your line up card.
3. If your team is receiving, your line up card will still have your first server jersey number in the first position on the card, but your team will line up on the floor one rotation counter clockwise (so your first server will actually be on the floor in zone 2) because your team will rotate when the first side out occurs.
4. Complete the card using JERSEY # and not names.

SET 1 LINE-UP SHEET		
TEAM		
IV	III	II
V	VI	I
		SERVICE
COACH SIGNATURE		



## APPENDIX C

### SUMMARY OF AGE DIVISION RULES

Age Division	Rules	Notes
3rd/4 <sup>th</sup> grades	<ul style="list-style-type: none"> <li>• Volley lite</li> <li>• Woman regulation net height</li> <li>• Start at 24-foot line for serving</li> <li>• May start with 5 players with a side out penalty each rotation for missed server</li> </ul>	<ul style="list-style-type: none"> <li>• Allowed to start serving at the 24-foot line each rotation even if previously successful</li> <li>• After 5 successful serves, must be behind regulation line</li> <li>• Underhand or overhand is allowed at each line</li> <li>• Foot faults at the 24-foot line generally will not be called if the player is within the appropriate serving line area and it is not deemed to be an advantage for the serving team, at the referee's discretion</li> <li>• Foot faults will be called behind the regulation end line</li> </ul>
5 <sup>th</sup> /6 <sup>th</sup> grades	<ul style="list-style-type: none"> <li>• Volley lite</li> <li>• Woman regulation net height</li> <li>• Start at 24-foot line for serving</li> <li>• May start with 5 players with a side out penalty each rotation for missed server</li> </ul>	<ul style="list-style-type: none"> <li>• Allowed to start serving at the 24-foot line each rotation even if previously successful</li> <li>• After 5 successful serves, must be behind regulation line</li> <li>• Underhand or overhand is allowed at each line</li> <li>• Foot faults will be called</li> </ul>
7 <sup>th</sup> /8 <sup>th</sup> grades	<ul style="list-style-type: none"> <li>• Regulation volleyball</li> <li>• Woman regulation net height</li> <li>• No short serving line</li> <li>• May start with 5 players with a side out penalty each rotation for missed server</li> </ul>	<ul style="list-style-type: none"> <li>• Foot faults will be called</li> </ul>
All grades	<ul style="list-style-type: none"> <li>• No "balls up", ace cheer or other distractions allowed</li> <li>• Warm up 2-4-4 (2 shared, 4 serving team, 4 receiving team)</li> <li>• No score cap, must win by 2</li> <li>• Libero allowed with different, contrasting color jersey</li> </ul>	<ul style="list-style-type: none"> <li>• Friendship games:</li> <li>• Played at referee discretion, including duration</li> <li>• Game is started with no lineups or tracking of substitutions</li> <li>• Score cap is 15 points and substitutions are allowed freely</li> <li>• No scores are reported for friendship games</li> </ul>

### PAL LEAGUE DIVISION DEFINITIONS

**1. Non-Competitive or B Division (applies to 3<sup>rd</sup>, 4<sup>th</sup> and 5<sup>th</sup> grade divisions)**

Beginner players that are unfamiliar with the basics of volleyball. Will require consistent practice and coaching to learn rules and basic skills such as serving, passing and rotation

**2. Competitive or A Division (applies to 5<sup>th</sup> grade divisions)**

Players know the basics of volleyball including how to pass, set (a little), and can serve fairly consistently but still may make mistakes. Players may already have organized volleyball experience and will continue to progress volleyball skills. Some players may have overhand serving experience; players understand basic rotation.

**3. B Division (applies to 6<sup>th</sup>, 7<sup>th</sup>, 8<sup>th</sup> grade divisions)**

Players know the basics of volleyball including how to pass, set (a little), and hit, but make mistakes often and skills are not consistent. Players may not be able to consistently hit the ball, may not consistently use 3 contacts, and may only be learning to serve overhand. B players know basic rotations, but do not have club experience and skill levels will continue to improve as the season progresses

**4. A Division (applies to 6<sup>th</sup>, 7<sup>th</sup>, 8<sup>th</sup> grade divisions)**

Players are beginning to get comfortable with the pass, set, and hit, are actively working to use 3 contacts more often, and are working toward playing the game skillfully. One or more players can hit the ball with light to moderate power and players are not afraid to receive a harder driven ball (though may not be able to consistently return such ball). Players are learning rotations and positions. Some may be serving overhand, and the team may have one or two players with club ball experience.

**5. AA Division (applies to 6<sup>th</sup>, 7<sup>th</sup>, 8<sup>th</sup> grade divisions)**

Players have a solid knowledge of the game and rules. Players understand rotational sequence, offensive concepts (i.e., 5-1, 6-2, etc.) and defensive positions, and may be working to solidify those skills. Players know the volleyball skills good enough to pass, set and hit consistently to enable the team to gain 3 contacts more consistently in succession and know where to be on the court when plays are developing. One or more players can hit the ball with light to moderate power and players are not afraid to receive a harder driven ball. The team may have 3 or 4 players with club ball experience. Majority of the team serves overhand.

**6. AAA Division (applies to 6<sup>th</sup>, 7<sup>th</sup>, 8<sup>th</sup> grade divisions)**

Players are aggressive with very good court awareness and execute skills proficiently and consistently. Players understand rotational sequence, offensive concepts (i.e., 5-1, 6-2, etc.), defensive positions and can apply them in competition. Game and player strategies are well understood (i.e., running offensive plays, identifying opponent weaknesses, reading opponents plays during volley, etc.) and the game is run at a higher tempo. Majority of players may have club volleyball experience and most players, if not all, serve overhand.